

Tech Notes

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merit industries, inc.

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Re: I/O Board Replacement in FORCE EVO and Fusion Games

When replacing the I/O board in a FORCE EVO or Fusion game, make sure the jumper setting at JP7 (see Figure 1) on the board is correct:

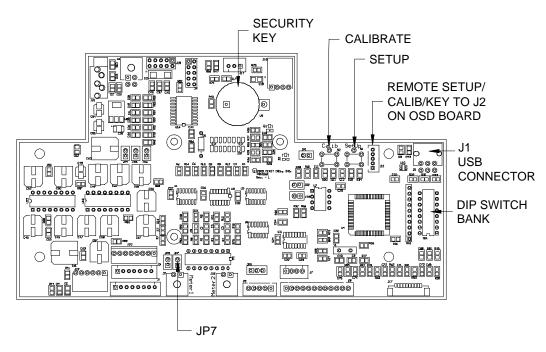


FIGURE 1 - I/O BOARD

- For EVO games with Imonex 2-channel coin mechs, the shunt must be removed at JP7.
- For Fusion games and all other EVO games, the shunt must be in place at JP7.

If you have any questions, please contact Merit Customer Service and Technical Support by phone at 215-639-4700 or 800-445-9353, or by E-mail at TechCenter@meritind.com.